## Below you will find a summary of the intended rule changes of the IWBF Official Wheelchair Basketball Rules 2017 valid as of 1 December 2017:

## Team definition (Art 4.2.1 and 2.4.5)

Changes:
The maximum number of accompanying delegation members who may sit on the team bench with special responsibilities, has been extended to 7 . Therefore, there shall be a maximum of 16 seats available in the team bench area. The max total number of the team members is $\mathbf{2 1}$ ( 12 players, 2 coaches and 7 accompanying delegation members)

## Team uniforms (Art 4.3)

Changes:

- The shirts and shorts must be of the same dominant colour.
- If shirts have sleeves they must end above the elbow. Long sleeves shirts are not permitted.
- Shoes may have any colour combination, but left and right shoes must match. No flashing lights, reflective material or other adornments are permitted.


## Team's equipment (4.4)

## Changes:

The following equipment (accessories) is permitted:

- Arm compression sleeves of the black or white or the dominant team uniform colour, but one same colour for all players of the team. *
- Leg compression sleeves of the black or white or the dominant team uniform colour, but one same colour for all players of the team. *
- Headgear, black or white or the dominant uniform colour as shirts but one same colour for all players on the team. The headgear cannot cover any part of the face entirely or partially (eyes, nose, lips etc.) and cannot be dangerous to the player wearing it and/or to other players. The headgear cannot have opening/closing elements around the face and/or neck and cannot have any parts extruding from its surface. *
- Wristbands, maximum of 10 cm wide textile material of the black or white or the dominant team colour as shirts, but one same colour for all players of the team. *
- Taping of arms, shoulders, legs etc. of the black or white or the dominant team colour as shirts, but one same colour for all players of the team.
- Ankle braces of the transparent or black or white but one same colour for all players of the team.
-     * All accessories must be of the same colour for all players of the team (either black, white or team uniform dominant colour).


## Duies of the coaches (Art. 7.1)

New wording:
The list with the team members and all further team information shall be given to the scorer at least $\mathbf{4 0}$ minutes before the game is scheduled to begin.

## Player in the act of shooting (Art 15.1.3)

Change:
When a player is in the act of shooting and after being fouled, he passes the ball off, he is no longer considered to be in the act of shooting.

## Fake a foul (Art 33.16)

Change:
Fake is any action by a player to pretend being fouled or to make theatrical exaggerated movements in order to create an opinion of being fouled and therefore gaining an unfair advantage.
The infraction can be committed by an offensive and a defensive player. A new signal with an accompanying procedure has been introduced.

## Game disqualification (Art 36.3.3 and Art. 37.2.3)

Changes:
A player shall also be disqualified for the remainder of the game when he is charged with 1 technical and 1 unsportsmanlike foul.
A player coach shall also be disqualified for the remainder of the game when he is charged with 2 technical fouls against his person where 1 of these fouls may also be an unsportsmanlike foul against him as a player.

## Unsportsmanlike foul (Art 37.1.1)

New wording:
An unsportsmanlike foul is a player contact foul which, in the judgement of an official, is:

- Excessive, hard contact caused by a player in an effort to play the ball or an opponent.
- Contact by the defensive player with no legitimate attempt to directly play the ball within the spirit and intent of the rules causing an unnecessary contact in order to stop the fast break or the progress of the offensive team in transition.
This applies until the offensive player begins the act of shooting.
- Please refer to the additional material on the unsportsmanlike foul rule which is included in a separate presentation.


## Officials' signals (A)

Introduce 2 new officials' signals.
Change:

1. Fake a foul: Raise the lower arm twice (starting from top).
2. IRS review: Rotate hand with horizontal extended index finger.

## Score sheet (B)

Changes:
The following small changes for filling in the scoresheet shall apply:

- The scorer shall use 2 different colours of pen
- When a team presents less than 12 players
- When a team presents a player coach
- Foul section of the score sheet after the first half and after the end of the game
- How to correct scorekeeping errors
- Signatures of the table officials after the game


## Foul penalties (B.8.3)

Changes:
Whenever a person has been disqualified and this foul is charged by the rules to the coach as a bench foul the penalty shall be 2 free throws as with any other disqualifying foul. In the scoresheet such fouls shall be entered as B2.
This applies to all disqualifying fouls against team bench personnel, namely assistant coaches, substitutes, and excluded players which also apply to a fighting situation.

## Protest procedure (C)

Changes:

- A team may file the protest if its interest have been affected by
- an error in scorekeeping, time-keeping or shot clock operations which was not corrected by the officials.
- a decision to forfeit, cancel, postpone, not resume or not play the game.
- a violation of the applicable eligibility rules.
- In order to be admissible, a protest shall comply with the following procedure:
- The captain shall, no later than 15 minutes following the end of the game, sign the scoresheet in the column 'Captains signature in case of protest'.
- The reasons for the protest shall be submitted in writing no later than 1 hour following the end of the game.
- A fee of USD 1.500 shall be applied only if the protest is rejected.
- The crew chief shall report in writing the incident to the FIBA Representative or the President of the Technical Committee.
- The competent body shall decide on the protest as soon as possible, and no later than 24 hours following the end of the game.
- The decision of the competent body subject for further review or appeal


## Classification of Teams (Art 8.7, D.5 and D.6)

Change:

- For a 2-game, home and away, total points series (aggregate score) competition system the 2 games shall be considered as 1 game of 80 minutes duration.
- If the score is tied at the end of the 1st game, no extra period shall be played.
- If the aggregate score of both games is tied, the 2 nd game shall continue with as many extra periods of 5 minutes as necessary to break the tie.
- The winner of the series shall be the team that:
- is the winner of both games.
- has scored the greater number of aggregate points at the end of the 2 nd game, if both teams have won 1 game.


## Basketball Equipment (Chapter 2 and 10)

Change:
For level 1 and 2:

- The backboards shall be equipped with lighting along its perimeter at the top, mounted on the inside borders of the backboards and which lights up in yellow only when the shot clock signal sounds.
- The shot clock shall have the signal sounding for the end of the shot clock period when the display shows zero (0.0).
- The shot clock shall indicate the time remaining in seconds; and tenths (1/10) of a second only during the last 5 seconds of the shot clock period.
- Recommendation 1 Oct 2017 / Mandatory 1 Oct 2018


## Basketball Equipment (Chapter 2 and 10)

Change:

- Introduction of the ball size 5 for mini competitions
- The ball test has more details
- The lighting chapter has been completely revised
- The advertising board provisions have been revised


## General

Small adjustments have been made for a better interpretation.

## Referee's Manual for Officiating

## Beginning of a period or the game - warning whistle

Use the "warning whistle" (by the active referee) at the beginning of the game before entering the centre circle for administrating the tap-off and at the beginning of all other periods and extra periods before placing the ball at the disposal for the throw-in at the centre line shall be included.

## New definition of the officiating team

Changes:
The lead of the officiating team with special tasks and responsibilities is now called: Crew chief (before Referee).
The officiating team consists: Crew Chief and Umpire 1 and Umpire 2 (if applicable).

